

Parkland Fun Ball & Soccer League 2023

MASTERS LEAGUE Spring Schedule

- League Rules
- Schedules
- Contacts
- Operations Manual



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8 am – 10 pm only
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PARKLAND FUN BALL & SOCCER LEAGUE

TO ALL COACHES, PLAYERS & SPECTATORS

As our league grows and competition increases it is important that we all remember that this is a FUN Ball League.

The objective of our league is fun and recreation. There are no million-dollar contracts, people still have to get up and go work the next day, and the rules and regulations of our league have been instituted for everyone's safety and well-being.

PLEASE KEEP YOUR COOL!! Accept the probability that players, coaches and umpires will make mistakes, and of the two participating teams, odds are one team will lose. If you feel that an injustice has been done, calmly request a time-out and discuss the matter in question with the umpire and the opposing coach. Accept the umpire's decision as final and that sometimes you must agree to disagree. Complaint/incident forms are available in the schedules if teams feel further action is necessary, forms should be filled out completely and sent to the league office. (Address below)

It is each team's coach or contact's responsibility to be sure to inform their players of the league rules and regulations at the start of the season, and to see that their team behaves accordingly.

We must all remember that we are examples to the fans and youngsters in the stands. Bad tempers, foul language, and intoxicated players are not how we want our league perceived. It is our responsibility as the adult league to show, by example, that our league is fun and that good sportsmanship is important at all times, in any division.

LEAGUE OBJECTIVE: FUN BALL

1. To provide organized participation.
2. To instill rules and regulations as instituted and voted upon by the general members and communities.
3. To coordinate scheduling of games for all divisions.
4. TO KEEP OUR LEAGUE FUN!

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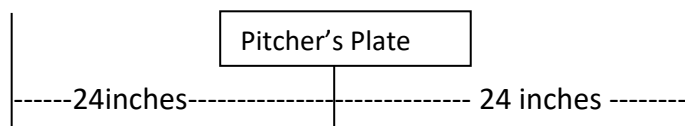
PARKLAND FUN BALL LEAGUE

2023 Rule Changes & Reminders:

MASTERS LEAGUE

1. *If a player is sick, we ask them to stay home.*
2. *In case of emergency at Meridian Sports Park - after you have called an ambulance call the Parkland County Emergency Communication Centre after hours number at 780-968-8400 and ask for the lock box code to allow the emergency vehicles access to the fields.*
3. Any male player who will attain the age of **38** years, and any female player who will attain the age of 35 years, before April 1 of each year shall be eligible to compete in the Over Forty League. (Player Eligibility)
4. **Third Strike Rule:** The batter may run to first base, provided first base is unoccupied or, there are two out. (Rule 26)
5. The League will use YELLOW OPTIC balls with a core rating below 50. (Rule 17)
6. **Automatic Out: If a ball is hit:**

- between two lines drawn 24 inches from the center of the pitcher's plate (see diagram)
- within the pitchers reach above their head
- from the ball on a full swing by the batter
- from a line drive, or bounce
- male or female



the batter is automatically out and the ball is dead.

** If the pitcher makes an obvious offensive play for the ball, the rule is not in effect.

** The lines must be drawn by the home team prior to the game. (Rule 33)

7. Pitching:

○ **No windmill, no sling, with a straight arm (wrist and elbow are not to break during backswing).**

- Backhand pitches are not allowed; delivering the ball palm down is against the rules.
- The pitcher must start with both feet on the ground and in contact with, but not off the side of, the pitcher's plate.
- The pitcher must start with shoulders and hips in line with first and third bases; the pitcher must be facing the batter.
- A rocking motion is illegal.
- The pitcher **must use** the bowling style pitch. (Rule 32)

8. Bats

- Parkland Fun Ball will accept the following Certification Stamps: (Rule 18)



<http://www.softball.ca/english/about/approved-equipment/bats.html>

With the exception of the banned bat list or banned – approved bat list

<http://www.asasoftball.com/usa/e/equipment.asp>

9. If a player is caught using an illegal bat:
 - **First offence:** the player using the bat is ejected from the game and is reported to the league. Team is put on record.
 - **Second offence:** if that player or any player of that same team is caught using an illegal bat the player as well as the team is placed on probation.
 - **Third offence:** the team may be suspended by executive review.
10. General Meetings: It is mandatory for one player from each adult team be present at the at any General Meeting(s) held during the current season. If not attended by a representative, then a \$25 penalty will be fined. (Rule 39)
11. Late Cancellation: Any team cancelling a regular league game after 5 pm, for any reason other than weather, will be fined \$30. (Operations Manual #23A)
12. All teams must post their game scores, **including cancelled games**, on the website, a minimum of every 2nd week, or they will forfeit their right to play in the year-end tournament and they will also lose their deposit. (Rule 37)
13. Any team not participating in the year end tournament **MUST** contact the League Contact, and confirm **IN WRITING**, by July 31 or they will forfeit their deposit. (Operations Manual #14G)
14. First Aid kits are mandatory for every team. (Rule 19)
15. NO PETS Policy. The team will receive a \$25.00 penalty for the first offence. **For having a dog at a tournament, the fine will be \$100.00.** (Rule 34)
16. Alcoholic Beverages & Cannabis: There is to be absolutely no consumption of alcohol, **or cannabis** on the bench before or during games. It is each team's responsibility to enforce this rule and not allow players to play while intoxicated. (Operations Manual #23 & Rule 21)

IT IS EVERY TEAM COACH'S OR REPRESENTATIVE'S RESPONSIBILITY TO BE SURE TO
INFORM THEIR PLAYERS OF ALL LEAGUE RULES AND PLAY ACCORDINGLY.
REMEMBER THE LEAGUE'S INTENT IS FUN!!!

PARKLAND FUN BALL LEAGUE

***** LEAGUE RULES *****

1. **Game Times:** All games will begin at 7:00 pm.
2. **Length of Game:** All games will be 2 hours and/or 7 innings.
3. **Rules:** ALL rules in the "Softball Canada Official Guide and Rule Book" shall apply in ALL games, with the following exceptions:
4. **Player Rotation:** Players in all league categories **MUST** be rotated into games. Players cannot sit out two consecutive innings. Players not receiving equal playing time are advised to consult their community league sports organizers, team management and/or use the complaint form and contact the league. (Operations Manual #18)
5. **Minimum number of males and females:** There must be a minimum of 3 players of each gender on the field at all times. Upon agreement by both teams and the umpire, teams may play with 2 women or 2 men, only in the case of an absence or injury. Teams would then field a team with 8 players, 6 men 2 women (or vice versa), and must take an OUT for the missing/injured player's turn in the batting order.

Dependent upon tournament formats, teams with less than 3 players of each gender can lead to forfeiture of the game.
6. **Pitcher:** The team pitcher must be female.
7. **Player Substitution:** Any player, including the pitcher, may only be substituted from the bench in case of an injury. Any other substitutions must come from within the playing field. (Operations Manual #18)
8. **Pitching Distance:** The pitcher must pitch 42 feet from the back of home plate.
9. **Bases:** All bases will be 60 feet apart.
10. **Rained Out or Cancelled Games:** Any rained out or cancelled games will be made up on any date mutually agreed upon by the teams involved, when possible. All cancelled games are to be reported by email to the league by each team reporting the names of the teams involved, date, location and reason for cancellation or by posting on the website. Cancelled games are to be monitored by the League and action will be taken where necessary. (Operations Manual #23) **Any team cancelling a regular league game after 5 p.m., for any reason other than weather, will be fined \$30.00.**
11. **Umpires:** The home team will provide at least one umpire, preferably two, for each game.

Umpire equipment: All umpires **MUST** wear a facemask to prevent injury. The umpire plays equally as important a role as any player and risks injury from errant pitches or tipped foul balls.

Threatening an Umpire: Anyone who threatens an umpire (either physically or verbally) will be immediately suspended until a committee grievance meeting has been conducted. (Operations Manual #24)

12. **Helmets:** An official batter's helmet SHOULD be worn by all batters and base runners. Helmets MUST have temple protection and be strapped to the head. **ANY** player under the age of 18 **MUST** wear a helmet when batting, running bases, or base coaching. (Operations Manual #5)
13. **Throwing the Bat:** Should a batter throw his/her bat, he or she will be declared "OUT" by the Umpire. This stands true for players throwing their bats in a fit of temper after a strikeout or what they consider a bad call by the umpire. **BAD TEMPER WILL NOT BE TOLERATED.** There may be a warning for the 1st offence but upon a 2nd offence the result is immediate ejection from the game. Players/teams ejected from games will be reviewed by the league. (Operations Manual #24)
14. **NO METAL CLEATS:** Metal cleats are not allowed in any divisions of play.
15. **Batting Order:** Shall consist of the entire team line-up as listed on the score sheet.
16. **Seven-Run Rule:** All players continue to bat in consecutive order until there are three outs or seven runs scored, (7 run rule in effect), maximum runs scored are 10. To stop play after the 7th run has scored, either home plate or a base in front of the lead runner must be tagged **OR** a runner must be tagged for an out. **If a team is down by less than 10 runs, then the last inning must end on an out. Once the 10th run is in, the game is over. Any out (whether 1st, 2nd, or 3rd) after the 7th run is in ends the game. The maximum is still 10 runs.**
17. **Ball:** The official ball to be used is the 12" (twelve inch) YELLOW/OPTIC soft ball with a core rating less than 50.
18. **Bats:** Parkland Fun Ball will accept the following Certification Stamps:



<http://www.softball.ca/english/about/approved-equipment/bats.html> With the exception of the banned bat list or banned – approved bat list
<http://www.asasoftball.com/usa/e/equipment.asp>

19. **First Aid Kits:** A basic first aid kit (list in schedule), including ice packs, are mandatory for all teams in all categories of league play. First Aid In-service for coaches, players, and team management is the responsibility of the community or team management. Failure to have a complete first aid kit at the bench at all times can result in a \$25.00 fine and up to \$50.00 for repeat failure to comply with this rule. (#20 Operations Manual)
20. **The Infield Fly Rule is in Effect:**
 An INFIELD FLY is a fair fly ball (not including a line drive nor an attempted bunt), which can be caught by an infielder with ordinary effort when first base is occupied or when there is a forced play with less than two outs. The pitcher, catcher, or any out-fielder who stations himself/herself on the infield on the play shall be considered infielders for the purpose of this rule.

Infield Fly Rule:

When it seems apparent that a batted ball will be an infield fly, the umpire shall immediately declare "Infield fly, if fair". The ball is declared **DEAD**, the runners **do not** proceed and the batter is **OUT**.

If a declared infield fly is allowed to fall untouched to the ground and bounces foul before passing first or third base, it is a foul ball. If a declared infield fly falls untouched to the ground outside the baseline and bounces fair before passing first or third base, it is an infield fly.

On the infield fly rule, the umpire is to rule whether an infielder could ordinarily have handled the ball – not by some arbitrary limitation such as the grass or the baselines. The umpire must rule also that a ball is an infield fly, even if handled by an outfielder if, in the umpire's judgment, the ball could have been as easily handled by an infielder. The infield fly is in no sense to be considered an appeal play. The umpire's judgment must govern, and the decision should be made immediately.

21. **Alcoholic Beverages & Cannabis:** There is to be absolutely no consumption of alcohol, **or cannabis** on the bench before or during games. It is each team's responsibility to enforce this rule and not allow players to play while intoxicated. (Operations Manual #24)

22. **Safety Equipment:**
Catchers:

Adults should consider this rule as well for their own safety: For all under 18 age groups, the catcher **MUST** wear an approved CSA ball helmet, **facemask, throat protector**, shin guards, belly pads and an athletic supporter with cup. All catchers in the adult league **must** wear a minimum of a facemask with throat protector. Players shall be encouraged to wear a ball cap with a good visor and running shoes (laced up). Players shall be encouraged to wear long pants. (#19 – Operations Manual)

Pitching:

ALL PITCHERS – age groups 6 to 17 years – **MUST** wear a pitchers' mask while pitching. Adult division will remain optional but is STRONGLY encouraged. **ALL TEAMS**, coach pitch up to and including adults, are required to carry a pitchers' mask as part of their team equipment. Failure to comply with this rule will incur a \$25.00 fine payable to the League. Further non-compliance can lead to a \$50.00 fine and disciplinary action. (Operations Manual #19)

23. **Safe-Base:** An innovative concept to promote safety and reduce collision, injury, broken bones, spiking, etc. at first base where most injuries occur.

Rules governing the use of "SAFEBASE" state:

If a pitched ball is bunted, hit to the infield, or a dropped 3rd strike, and the batter/baserunner fails to use the orange portion of the base on his or her first attempt at 1st base, if a play is made and the batter/baserunner either interferes with or makes contact with the defensive player, the batter/baserunner is OUT.

If a batted ball touches any part of the white portion of the base, it is a fair ball. In order for it to be foul, it must hit totally on the orange portion.

After the first attempt at 1st base, only the white portion of the base is to be used by the base runner.

i.e.: If the batter/base-runner rounds 1st base on a walk, on a hit through the infield, or directly to the outfield, either the white or orange portion may be used. He or she must return to the white portion of 1st base when tagging up or when returning after having passed 1st base.

A defensive player must use **ONLY** the white portion of the base at all times.

24. **Jewelry:** Players must remove jewelry, particularly earrings, to prevent injuries.
25. **Tagging Safely Rules:** All players hold the responsibility to tag a player safely. It is not necessary to tag a person with intensity. Tags can be done adequately below the belt. There is no reason to tag on, or near, the head.

FAKE TAGGING: (tagging without possession of the ball) is against the rules. Doing so will result in each of the on-base runners being advanced one base.
26. **Third Strike Rule:** The batter may run to first base, provided first base is unoccupied or, there are two out.
27. **Blocking Base Paths:** Numerous injuries and confrontations occur because of deliberate blocking of the base paths. Every player must be aware that the runner has the right to run 3 feet outside the baseline to avoid a fielder attempting to field a hit ball. The baseman has the responsibility of making the play at the base while not interfering with the base runner. If a tag is easily made, both the runner and baseman should make EVERY effort to minimize contact and avoid both injury and conflict. REMEMBER: the intent of our league is fun.
28. **Running a Player:** If an individual intentionally makes contact with another person while base running, that person will be automatically ejected from that game. The incident is to be reported to the league and the player will be immediately suspended until a committee grievance meeting has been conducted.
29. **Slap Bunting:** Slap bunting is **NOT ALLOWED**. A "Slap bunt" is when the batter assumes the bunt stance (squares and faces the pitcher), and as the pitch is delivered, the batter pulls the bat back and takes a full swing at the pitch. The batter is automatically out and the ball is dead.
30. **Pinch Runners:** The batter must get to first base before a courtesy runner goes in. The courtesy runner must be the last available batter of the same gender. Pinch runners must be discussed and determined prior to the start of the game unless in the case of game injury.



31. **Pitching:**

- **No windmill, no sling, with a straight arm (wrist and elbow are not to break during backswing).**
- *Backhand pitches are not allowed; delivering the ball palm down is against the rules.*
- *The pitcher must start with both feet on the ground and in contact with, but not off the side of, the pitcher's plate.*
- *The pitcher must start with shoulders and hips in line with first and third bases; pitcher must be facing the batter.*
- *A rocking motion is illegal.*
- *The pitcher must use the bowling style pitch.*

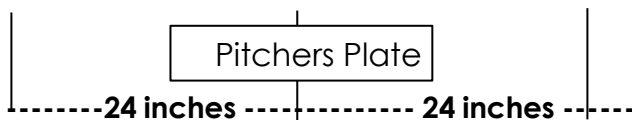
32. **Automatic Out:** If a ball is hit:

- o between two lines drawn 24 inches from the center of the pitcher's plate (see diagram below)
- o within the pitchers reach above their head
- o from the ball on a full swing by the batter
- o from a line drive, or bounce
- o male or female

the batter is automatically out and the ball is dead.

** If the pitcher makes an obvious offensive play for the ball, the rule is not in effect.

** **The lines must be drawn by the home team prior to the game.**



33. **No Pets Policy:**

Pets are not allowed at any practices, games, or any community tournaments. It is the coaches or contact's responsibility to see that their teams and fans adhere to this rule. If a team member or an associate of the team has a pet at a ball diamond, the team will receive a \$25.00 penalty for the first offence. (Operations Manual #22). **For having a dog at a tournament, the fine will be \$100.00.**

34. **Player leaving the game:** During a game, if a player must leave, due to personal or other reason, that person is crossed off the batting order providing there are 9 players remaining. If less than 9 players are left, then the team would take an automatic out.

35. Please remember that this is a Monday night league and not a tournament league. Monday night games are mandatory, they are not an option.

36. All teams must post on the website their game scores, including cancelled games, a minimum of every 2nd week, or they will forfeit their right to play in the year-end tournament and they will lose their deposit.

37. When determining divisions, scores will be taken into consideration and if they haven't been posted then we will assume that you won those games.

38. It is mandatory for one player from each adult team be present any General Meeting(s) during the current season. If not attended then a \$25 penalty per meeting will be issued.



PARKLAND FUN BALL LEAGUE

***** OPERATIONS MANUAL *****

PLAYER ELIGIBILITY

1. PLAYER AGE OF ELIGIBILITY: Coach Pitch (4- 8 years)

- A. Any Player who will attain the age of six years before April 1 of each year and who does not attain the age of nine years before April 1 of each year shall be eligible to compete in COACH PITCH.
- B. All players must be registered and play on a Coach Pitch League team in an area in which the player resides.
- C. Should a Coach Pitch team not be available, the player is then free to migrate to another community to play.
- D. Players younger than the eligible age by six months (birthdates prior to October 1) MAY be considered by a community association to play only in the case of filling a team.
- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Underage Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play "UP" in age category but may not play "DOWN". Players may play up only one age group, providing they are in the final year of that category (i.e.: 6 – 8 year old (coach pitch) category: an eight-year-old may play on a 9 – 11 year old age team.)

2. PLAYER AGE OF ELIGIBILITY: 9 – 11 Years of Age

- A. Any player who will attain the age of nine years before April 1 of each year and who will not attain the age of twelve years before April 1 of each year shall be eligible to compete in the 9 – 11 YEARS DIVISION.
- B. All players must be registered and play on a 9 – 11 years team in an area in which the player resides.
- C. Should a 9 – 11 year old team not be available, the player is then free to migrate to another community to play.
- D. Players younger than the eligible age by six months (birthdates prior to October 1) MAY be considered by a community association to play only in the case of filling a team.
- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Underage Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play "UP" an age category but may not play "DOWN". Players may play up only one age group, providing they are in the final year of that category (i.e.: 9 – 11 year old category: an eleven-year-old may play on a 12 – 14 year old age team.)

3. PLAYER AGE OF ELIGIBILITY: 12 – 14 Years of Age

- A. Any player who will attain the age of 12 years before April 1 of each year and who will not attain the age of fifteen years before April 1 of each year shall be eligible to compete in the 12 – 14 YEARS DIVISION.
- B. All players must be registered and play on a 12 – 14 years team in an area in which the player resides.
- C. Should a 12 – 14 year old team not be available, the player is then free to migrate to another community to play.
- D. Players younger than the eligible age by six months (birthdates prior to October 1) MAY be considered by a community association to play only in the case of filling a team.
- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Underage Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play "UP" in age category but may not play "DOWN". Players may play up only one age group, providing they are in the final year of that category (i.e.: 12 – 14 year old category: a 14-year-old may play on a 15 – 17 year old age team.)

4. **PLAYER AGE OF ELIGIBILITY: 15 – 17 Years of Age**

- A. Any player who will attain the age of 15 years before April 1 of each year and who will not attain the age of eighteen years before April 1 of each year shall be eligible to compete in the 15 – 17 YEARS DIVISION.
- B. All players must be registered and play on a 15 – 17 years team in an area in which the player resides.
- C. Should a 15 – 17 year old team not be available, the player is then free to migrate to another community to play.
- D. Players younger than the eligible age by six months (birthdates prior to October 1) MAY be considered by a community association to play only in the case of filling a team.
- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Underage Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play “UP” in age category but may not play “DOWN”. Players may play up only one age group, providing they are in the final year of that category (i.e.: 15 – 17 year old category: a 17-year-old may play on an 18 and over (Adult) team, only in the case of filling a team.)

5. **PLAYER AGE OF ELIGIBILITY: 18 years & Over (Adult League)**

- A. ANY PLAYER WHO WILL ATTAIN THE AGE OF 18 YEARS BEFORE April 1 of each year shall be eligible to compete in the Adult League (18 years & over).
- B. Teams may not have more than TWO players younger than the minimum age of the category per team. Underage (17 years) must wear a batting helmet while at bat, running bases, and base coaching.
- C. A waiver MUST be completed for those players younger than 18 years of age who play on an adult league team from the community association outlining the risks involved.
- D. Players may play “UP” in age category but may not play “DOWN”. Players may play up ONLY one age group, providing they are in the final year of that category (i.e.: a seventeen-year-old or sixteen year old may play on an adult league team, only in the case of filling a team.)

6. **PLAYER AGE OF ELIGIBILITY: Masters:**

- A. Any male player who will attain the age of **38 years**, and any female player who will attain the age of 35 years, before April 1 of each year shall be eligible to compete in the Over Forty League. NO UNDERAGE PLAYERS ARE ALLOWED TO REGISTER, PLAY, OR SPARE IN THIS DIVISION.
- B. Players who are eligible, may play in BOTH the adult (18 years & over), and the Over 40 League age divisions.

7. INSURANCE:

- A. It is mandatory for teams participating in the Parkland Fun Ball & Soccer League to have total participation in the agreed upon Player Accident Insurance Program.
- B. Each player, coach, manager, and substitute MUST be listed on a team roster (first and last names with telephone numbers) to be submitted and paid before being included in the league schedule.
- C. The rate of premiums will be assessed annually. Rates will be available at the annual organizational meeting.
- D. Participating teams will be responsible to provide the insurance premiums in one lump sum payment. Payment is required to be paid in full prior to the annual registration deadline date.
- E. Insurance policy is a standard sports injury.

8. CHILDREN'S SPORTS WEEKEND DATE: June 9,10,11

The Children's Sports Weekend date will not be on the same weekend as the Stony Plain Farmer's Day; but must take place prior to the final date of scheduled league games in the children's league.

9. CHILDREN'S SPORTS WEEKEND LOCATION: Meridian Sports Park

The Parkland Fun Ball & Soccer League will hold the annual Children's Sports Weekend at Meridian Sports Park, utilizing additional diamonds and soccer pitches at Blueberry and Muir Lake Community Halls as necessary. Other community diamonds or soccer pitches may be allocated if required.

10. CHILDREN'S SPORTS WEEKEND HOST:

- A. The League Organizing Committee will solicit the assistance of a rural community association, independent teams are also eligible, to assist in the hosting of the annual Children's Sports Weekend.
- B. The selection of the host community or team will be completed prior to March 31 of each year.
- C. Communities or teams wishing to host the following year's Children's Sports Weekend must advise the League Organizing Committee prior to September 30 of each year.
- D. Selection of the host community or team will be the responsibility of the Organizing Committee.
- E. Where feasible, the host community or team will be established two years in advance to provide ample lead- time for organizing.

11. LEAGUE EXPANSION: (EXCLUDING SOCCER)

- A. New teams will be considered by the Organizing Committee for admittance to the League providing they have a secured diamond and agree to the rules by the spring registration or June 1 for the summer league.

12. OFFICIAL LEAGUE & COMMUNITY TOURNAMENT PLAYING RULES:

- A. The games played in community tournaments and regular League games will be played by the official rules as established for league play.
- B. A complete set of rules for each age category is available for download on the league website.
- C. Players must be registered in the Parkland Fun Ball & Soccer League to play in league games or tournaments.

13. PARKLAND ANNUAL ADULT YEAR-END FUN BALL TOURNAMENT August 25,26,27

- A. Scheduling, rules and regulations for the Annual Adult Year-end Tournament will be handled by the Organizing Committee.
- B. A player may only play with ONE team in the Annual Adult Year-end Tournament. The player must be registered and have played two regular league games to be eligible for this tournament.
- C. All adult Fun Ball teams participating in the annual Fun Ball Tournament will be required to submit a roster of players to the League with both first and last names (telephone numbers inc.) TWO WEEKS prior to the start of the tournament. Any roster changes may be made prior to playing their first tournament game, provided the player is registered and has played 2 regular season league games.
- D. The players MUST be registered with the Parkland Fun Ball League and have played a minimum of two regular season games prior to the Monday before the year end tournament to be eligible. Players may play only on ONE team during this tournament. (If a player is listed as a spare on more than one team roster, once he/she spares for a team, they are eligible to play for that team only for the duration of the tournament) **NON-LEAGUE PLAYERS ARE NOT ALLOWED TO PARTICIPATE IN THIS TOURNAMENT. If a player is injured during the year-end tournament any eligible player from another team in the same division or lower can be drawn from to complete the tournament if he/she has not played for another team in the tournament.**
- E. The League Organizing Committee will be responsible for approving the rosters.
- F. Teams using ineligible players will be disqualified from the Annual Adult Fun Ball Tournament. Disqualified teams will be placed on probation and could face year-end tournament suspension for the next season of play.
- G. Any team not submitting their roster by the August 1st deadline will be disqualified and will forfeit their deposit.
- H. Any team not playing in the year end tournament should submit to the league, a list of players willing to play and their position.

- I. Any team not participating in the year end tournament MUST contact the League IN WRITING by the July 31st deadline or they will forfeit their deposit.
- J. **All teams must post their game scores to the league office, including cancelled games or they will forfeit their right to play in the year end tournament and they will also lose their deposit.**

14. PARKLAND ANNUAL ADULT YEAR-END FUN BALL TOURNAMENT FEES:

- A. An entry fee of **\$295.00 per team** is to be paid to the League upon registration. Teams not paid in full on the registration date will not be eligible or scheduled for adult play.
- B. It is the responsibility of each team to contact the League IN WRITING **before JULY 31** if they are not entering the annual year-end tournament. Refunds will be available for pick up at the September General Meeting.

15. FUN BALL AND SOCCER REGISTRATION DATES:

- A. All communities wishing to participate in the Parkland Fun Ball & Soccer League will establish registration dates and advise the league organizing committee of dates, locations, community associations, and contact names with phone numbers.
- B. Deadline for advising the committee is the week of the organizational meeting in February.

16. COACH PITCH:

Coach pitch shall be played under the official Coach Pitch Rules and Regulations, and/or by the rule modifications listed in the League Schedule.

17. PLAYER ROTATION – ALL DIVISIONS:

- A. Players in ALL league categories will be rotated into games. Players CANNOT sit out two consecutive innings.
- B. Players not receiving equal playing time are advised to consult the community league sports organizers, team management, or to send a written complaint to the League.
- C. Any player, including the pitcher, can only be substituted from the bench in case of an injury. Any other substitutions must come from within the playing field.

18. EQUIPMENT:

- A. Players shall wear safety equipment as outlined in the rules of the Alberta Amateur Softball Association Rule Book, and/or by rule modifications of the Parkland Fun Ball & Soccer League as listed in the League handout.
- B. Catcher equipment for youth teams must include a CSA ball helmet, facemask, throat protector, shin guards, belly pads and an athletic supporter with cup. Adult catchers must wear a minimum of a facemask with throat protector but are encouraged to wear

full catching equipment for their own safety.

- C. It is mandatory that all pitchers under age 18 years wear a pitcher's mask while pitching. Pitchers' masks for the adult divisions remain optional, but strongly encouraged.
- D. ALL TEAMS are required to carry a pitcher's mask as part of their team equipment. Failure to carry a pitcher's mask will lead to a \$25.00 fine payable to the League for a first offence, and further failure to comply can lead to a \$50.00 fine and possible disciplinary action.
- E. Metal cleats are NOT allowed in any category or division of the League.

19. **FIRST AID KITS:**

- A. Basic first aid kits, including ice packs, are mandatory for ALL teams in ALL categories of league play.
- B. A list of minimum supplies is included in the schedule.
- C. First Aid In-service for coaches, players, and team management is the responsibility of the home community or team.
- D. Failure to have a complete first aid kit at the bench at all games can result in a \$25.00 fine and up to \$50.00 for repeat failure to comply with this rule.

20. **BALL DIAMOND & SOCCER PITCH MAINTENANCE:**

- A. It is the responsibility of each home community or independent team to make sure that their diamonds or soccer pitches are maintained and safe to play on.
- B. The league must be notified of any problems.

21. **PETS AT LEAGUE PRACTICES, GAMES AND TOURNAMENTS:**

- A. For the safety and well-being of all players and fans, **pets are NOT allowed** at practices, games or tournaments. (Ball and soccer)
- B. Coaches, contacts, and players are asked to inform their teams and fans of this policy.
- C. The league or home community must be informed of any problems.
- D. If a team member or associate has a pet at a ball diamond, the team will receive a \$25.00 penalty for the first offence. **For having a dog at a tournament, the fine will be \$100.00.**

22. **NO-SHOWS AND CANCELLATIONS:**

- A. Teams are obligated to attend games as scheduled. Teams having to cancel league games should be courteous and inform the team contact in sufficient time to notify their team of the cancellation, remembering the travel time involved. **Any team cancelling a regular league game after 5 p.m., for any reason other than weather, will be fined \$30.00.**

- B. Teams that miss two games without just cause will be placed on probation for the remainder of the season and could include probation for the next season as well.
- C. Further no-shows can result in disqualification from the League.
- D. No-shows and game cancellations, (any reason), are to be called in to the League contact for the record.

23. **ALCOHOLIC BEVERAGES, CANNABIS & GENERAL MISCONDUCT:**

- A. The Parkland Fun Ball & Soccer League prohibits teams participating in League and Tournament play from consuming alcohol **or cannabis** before or during games, while on ball diamonds or soccer pitches. Drinking, **smoking cannabis** or playing while intoxicated is a violation of the Parkland Fun Ball & Soccer League Rules. Intoxicated players will be ejected at the umpire's discretion. Coaches should take responsibility and bench intoxicated players or inform the umpire of players which may be playing while intoxicated. **(This is in accordance with municipal and provincial laws)**
- B. General Misconduct includes incidents such as fighting, arguing with the umpires, poor attitudes, temper tantrums, etc.
- C. TEAMS WILL BE HELD RESPONSIBLE FOR THEIR ACTIONS.
- D. Complaints received in writing by the League will be reviewed and appropriate action will take effect. Complaints may also be presented, in person, to the committee with prior arrangements. **ALL COMPLAINTS MUST BE RECEIVED BY THE LEAGUE WITHIN TWO WEEKS OF AN INCIDENT OCCURRING.**
- E. Upon first occurrence in one season, a letter will be sent and season probation will occur. Dependent upon the seriousness of an offence, IMMEDIATE probation or suspension can occur.
- F. Upon a second occurrence in one season, immediate disqualification for remainder of the season, including suspension from the next season of play can occur. (i.e.: Teams already on probation face immediate disqualification for a second offence.)
- G. **All fines must be paid in a timely fashion. Failure to do so may result in ejection from the year end tournament and forfeit of amount owing from entry fee.**

24. **COMPLAINTS/INCIDENTS:**

- A. Complaints must be submitted in writing to the League within two weeks of occurrence.
- B. Complaints may be about games, players, coaches, umpires, referees, conditions, etc.
- C. Complaint Forms are available in every schedule, from community and team representatives, or may be obtained from the League contact.
- D. Pitches hit to be reported to the league by email for review by the Committee.

25. LEAGUE PROBATION & SUSPENSION:

- A. Probation or suspensions can be instituted against a single player or against a whole team for non-compliance with the rules and regulations established by the Parkland Fun Ball & Soccer League.
- B. All complaints received by the Parkland Fun Ball & Soccer League will be reviewed by the Organizational Committee, and dependent upon the offence, probation or suspension will occur as decided upon by the League.
- C. Teams or individuals placed on probation or suspension may approach the League for a Grievance hearing and plead their case.
- D. The FINAL decision rests with the League Executive.

26. MOTION FOR RULE CHANGES WITHIN THE PARKLAND FUN BALL & SOCCER LEAGUE:

- A. A person or team must have the backing, IN WRITING, of at least 20% (twenty percent) of the League's registered teams before a major rule change can be brought forward at a General or Committee meeting.
- B. The proposed change must be handed in or mailed to the League Executive.
- C. A vote will be taken on a motion to change a rule only after written notification to all league teams regarding the proposed change has been sent.
- D. In the event of a vote occurring, each team will designate ONE registered member of their team as representative, that person ONLY will be eligible to cast a vote on their team's behalf. (Representative MUST be present to cast vote.)
- E. **PROXY VOTES ARE NOT ALLOWED.**
- F. If a motion for a rule change is DEFEATED, it cannot be brought forward again for a minimum of 2 years.

27. LEAGUE ORGANIZING COMMITTEE:

- A. The Parkland Fun Ball & Soccer League will be developed under the direction of an Organizing Committee.
- B. The Committee will be comprised of a minimum of seven and a maximum of 12 members.
- C. Membership of the Committee will be selected on a volunteer basis.
- D. Barb and Hermann Gratzfeld will sit on the Committee indefinitely until they choose to step down.

28. LEAGUE ORGANIZING COMMITTEE – COMMITTEE ROLE:

The League Organizing Committee role is to:

- Provide organizational leadership of the League
- Establish philosophy of the League
- Provide management and operations of the League
- Establish direction for the League
- Establish rule format of the League
- Establish conditions of conduct for the League
- Establish grievance procedures of the League
- Establish age limits of the League
- Regulate enforcement for the League
- Establish guidelines of the League
- Monitor team rosters for the League
- Evaluate the League
- Provide scheduling for the League



PARKLAND FUN BALL & SOCCER LEAGUE

BALL DIAMOND LOCATIONS

Phone Numbers & websites for Diamond updates:

- Meridian Sports Park – Parkland County 780-968-8400 (till 4:30 pm) parklandcounty.com
- Stony Plain Diamonds 780-963-8607 (posted after 4 pm) stonyplain.com
- Spruce Grove Sports Field 780-962-7602 sprucegrove.org

BLUEBERRY	Blueberry Community Hall Range Road 15, between Yellowhead Hwy & Hwy 16A 5 mi. west of Stony Plain on Hwy 16A, north on Range Rd 15 to hall on east	53109 Range Road 15
BRIGHTBANK HALL	Brightbank Hall Range Road 21 & Hwy 627 – 6 miles south of Stony Plain overpass, Then 7.5 miles west on Hwy 627 to hall on right side of road.	21023 Highway 627
CALAHOO	Calahoo 2 miles east of Hwy 779 on Hwy 37 13 miles north of Stony Plain overpass to Hwy 37, east on Hwy 37 2 miles, turn south on Range Rd 275 into townsite, diamonds are ½ mile south on the left. Park in arena parking lot.	Range Road 275 & Hwy 37
CLYMONT	Clymont Community Hall 7 mi. south of Hwy 16A on Hwy 60, on east side of Hwy 60	51423 Hwy 60
CLYMONT (Park Drive)	6.5 mi. south of Hwy 16A on Hwy 60 to Park Drive, 1 mi. west on Park Drive <u>Must park in the north end parking lot (off Park Drive) There is no longer parking by the south diamond #5</u>	
GARDEN VALLEY	Garden Valley Community Hall Hwy 627 & Range Road 274 6 miles south of Hwy 16A on Campsite Road	52002 Range Road 274
HOLBORN HALL	Holborn Hall 6 miles south of Stony Plain overpass, 2 miles east on Hwy 627, then 4 miles south on Range Road 12, turn right onto Twp 511, hall will be 1 mile ahead on left.	51132 Range Road 13
HYCREST PLACE	Hycrest Place Subdivision Range Road 14 and Twp Rd 534 Hwy 16 West of Stony Plain to Hubbles Lake Road (Range Road 14), 3 km north to Twp Rd 534, east on Twp Rd 534 and left into ballpark	53417 Range Road 14
KEEPHILLS	Keephills School West on Hwy 627 to Keephills school sign - Range Road 32A 1/2 mile south on east side of school <u>OR</u> west on Hwy 16 to Duffield turnoff (Range Road 32), south to T intersection, west 1/2 mile, south to school	51515 Range Road 32A
MERIDIAN SPORTS PARK	53109A Hwy 779 – On east side of road between seed cleaning plant and Parkland County Building. 1 km south of Hwy 16 on Hwy 779 <u>OR</u> 1 km north of Stony Plain overpass on Hwy 779	
MUIR LAKE	Muir Lake Community Hall 5 miles north of Stony Plain overpass on Hwy 779	53424 Hwy 779

PARKLAND VILLAGE	Hwy 16 to Century Road-Rge Rd 272, 53222 Range Road 272 north approx. ½ mile to first entrance, west through 4-way stop to T intersection, right & diamond is on right hand side
SANDHILLS	Sandhills Community Hall 52032 Range Road 270 Hwy 627 to Sandhills Road (Range Road 270), north 1 mile OR Hwy 16A to Sandhills Road south 5 miles
SPRUCE GROVE (Greystone)	Greystone Centennial Middle School 130 Greystone Drive, Spruce Grove Grove Drive east of Century Road north of Hwy 16 A on Century Road (Range Road 272) to Grove Drive & then east, diamond is on south side of road just past the lights
SPRUCE GROVE (St. Thomas Aquinas)	St. Thomas Aquinas Catholic School 381 Grove Drive, Spruce Grove north of Hwy 16A on Calahoo Road and east on Grove Drive OR north of Hwy 16A on Century Road and west on Grove Drive
SPRUCE GROVE (Henry Singer Ball Park)	South of Hwy 16A on Golden Spike Rd, east on South Ave. on south side of road approx. ½ block past Shep Street Diamond #1 is west of parking lot Diamond #3 is south of parking lot along Diamond Avenue
STONY PLAIN (Arena)	Diamond #4 52 Street south of 55 Avenue west of where old high school was, south of swimming pool
STONY PLAIN (High Park)	High Park School 40 Highridge Way, Stony Plain 2 miles south of Stony Plain overpass to Twp Road 524 (79 Avenue) approx. ½ mile east to High Park Road, north on High Park Road, then east on Highridge Way to school. Diamonds are west of parking lot.
STONY PLAIN (Meridian Heights)	Ecole Meridian Heights School 4119 – 43 Street, Stony Plain south of Hwy 16A into Stony Plain east on 44 Avenue, on northeast corner of 43 rd Street
STONY PLAIN (Westerra)	Westerra (Memorial Composite High) 50 Westerra Centre, SP 2 miles south of the Stony Plain overpass to SH 628 (Twp. Rd. 524/79 Avenue), 1 mile east to Range Road 280 (Golf course Road) south to Memorial Composite High School at 52322 Golf Course Road (2 nd right from SH 628)
TOMAHAWK	Tomahawk Agra Centre 51122 Hwy 759 10 miles south of Seba Beach on Hwy 759
WABAMUN	Coal Diamond Sports Park 20 miles west of Stony Plain, exit south into the Village of Wabamun, turn west on 53 rd avenue, travel 3 blocks then turn north on 53 rd street. Ball diamonds are straight ahead.

**PARKLAND FUN BALL & SOCCER LEAGUE
Masters League
Fridays/Wednesdays**

TEAM: **Giants**
DIAMOND: Stony Plain - Meridian Heights School Diamond #5

CONTACT : Sang Su 780-660-0235 (c)
 sang.su@shaw.ca

TEAM: **Hycrest Waves**
DIAMOND: Hycrest Place Subdivision – Range Rd 14 and Twp Rd 534
 Hwy 16 west of Stony Plain to Hubbles Lake Road (Range Road 14), 3 km north to
 Twp Rd 534, east on Twp Rd 534 and left into the ballpark.

CONTACT: Chris Slepanski 780-974-1642 (c)
 chrisslepanski@gmail.com

TEAM: **Oldies**
DIAMOND: Muir Lake Community Hall, Diamond #2
 5 miles north of Stony Plain overpass on Hwy 779

CONTACT: Barb Gratzfeld 780-963-5907 (h&w) 780-951-6411 (c)
 hbgratzfeld@gmail.com

 Lisa Smith-Altheim 780-999-8158(c)

TEAM: **40 Pounders**
DIAMOND: Blueberry Community Hall
 Range Road 15, between Yellowhead Hwy & Hwy 16A
 5 mi. west of Stony Plain on Hwy 16A, north on Range Rd 15 to hall on east

CONTACT: Tyler Keehn 780-913-0476 (h) 780-784-3246 (w)
 tykeehn@shaw.ca

 Jeff Clarke 780-718-5428 (h)
 j_eff17@hotmail.com

SEE BALL DIAMOND LOCATIONS ON SEPARATE PAGE

PARKLAND FUN BALL & SOCCER LEAGUE – MASTERS

GAME TIME:

Friday @ 7:00

COACH / CONTACT: _____

PHONE NUMBERS: _____

21 April, 2023

Giants at Oldies
Waves at 40 Pounders

April 28, 2023

40 Pounders at Giants
Oldies at Waves

May 05, 2023

Giants at Waves
40 Pounders at Oldies

May 12, 2023

Oldies at Giants
40 Pounders at Waves

May 26, 2023

Giants at 40 Pounders
Waves at Oldies

June 02, 2023

Waves at Giants
Oldies at 40 Pounders

June 09, 2023

Giants at Oldies
Waves at 40 Pounders

June 16, 2023

40 Pounders at Giants
Oldies at Waves

June 23, 2023

Giants at Waves
40 Pounders at Oldies

- All games are mandatory
- Game nights can be changed by mutual agreement of both teams. Please advise the opposing teams accordingly

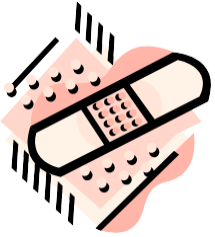
PARKLAND FUN BALL & SOCCER LEAGUE



TEAM FIRST AID KIT

List of Minimum supplies required

Adhesive Tape	1 roll
Alcohol Prep/Antiseptic Towelettes	5
Analgesic Balm/First Aid Ointment	1
Band-Aids - Regular	10
- Fingertip	5
- Knuckle	5
Gauze - Pads	4
- Rolled	1 roll
Germicide/Savlon	1
Ice Packs	2
Insect Sting Relief Pads	2
Latex Gloves	1 pr.
Safety Pins	6
Scissors or Penknife	1
Tensor Bandage - 4"	1
Triangular Bandage/Sling	1



These items must be in every ball or soccer bag and at the diamond or field

This list is only the minimum that each team requires

PARKLAND FUN BALL & SOCCER LEAGUE

117, 53305 Rge Rd 280, Spruce Grove T7X 3V7

Phone: 780-963-5907 or Fax: 780-963-6713 (8:00 am - 10:00 pm only)

Email: parklandfunball@hotmail.com

COMPLAINT / INCIDENT REPORT (circle one)

Date of Complaint/Incident

Place of Incident

Team Involved

Person(s) Involved

Person &/or Team Filing Report

Contact for Clarification

Phone Number

Reason for Report

Signature

Please use back of page if you need more space

PARKLAND FUN BALL & SOCCER LEAGUE

EMERGENCY NUMBERS

WESTVIEW HEALTH CENTRE

4405 South Park Drive
Stony Plain, Alberta

780-968-3600

MISERICORDIA HOSPITAL

16940 - 87 Avenue
Edmonton, Alberta

780-735-2000

DEVON HOSPITAL

101 Erie Street South
Devon, Alberta

780-987-8200

PARKLAND AMBULANCE AUTHORITY

9-1-1

Meridian Sports Park - after you have called an ambulance call the Parkland County Emergency Communication Centre after hours number at **780-968-8400** and ask for the lock box code to allow the emergency vehicles access to the fields. **Do not cut the locks.**

The Parkland Ambulance Authority has jurisdiction in all areas where our league plays. In the event of an accident, please call the Dispatch Centre at 9-1-1.

