Parkland Fun Ball & Soccer League 2024 <u>LEARN TO PLAY</u> <u>4-5 & 6-8</u>



- League Rules
- Schedules
- Contacts
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PARKLAND FUN BALL & SOCCER LEAGUE

TO ALL COACHES, PLAYERS & SPECTATORS

As our league grows and competition increases it is important that we all remember that this is a <u>FUN</u> Ball League.

The objective of our league is fun and recreation. There are no million-dollar contracts, people still have to get up and go work the next day, and the rules and regulations of our league have been instituted for everyone's safety and well being.

PLEASE KEEP YOUR COOL!! Accept the probability that players, coaches and umpires will make mistakes, and of the two participating teams, odds are one team will lose. If you feel that an injustice has been done, calmly request a time-out and discuss the matter in question with the

umpire and the opposing coach. Accept the umpire's decision as final and that sometimes you must agree to disagree. Complaint/incident forms are available in the schedules if teams feel further action is necessary, forms should be filled out completely and sent to the league office. (Address below)

It is each team's coach or contact's responsibility to be sure to inform their players of the league rules and regulations at the start of the season, and to see that their team behaves accordingly.

We must all remember that we are examples to the fans and youngsters in the stands. Bad tempers, foul language, and intoxicated players are not how we want our league perceived. It is our responsibility as the adult league to show, by example, that our league is fun and that good sportsmanship is important at all times, in any division.

LEAGUE OBJECTIVE: FUN BALL

- 1. To provide organized participation.
- 2. To instill rules and regulations as instituted and voted upon by the general members and communities.
- 3. To coordinate scheduling of games for all divisions.
- 4. TO KEEP OUR LEAGUE FUN!

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2024 RULE REMINDERS: CHILDREN'S LEAGUE

- **1.** Learn to Play will accept children from age 4 8 years old.
- 2. This year there will be a 9 plus team.
- **3.** Pitching Distances: Pitchers will pitch 35 feet from the back of home plate.
- 4. Bases: All bases will be 45 feet apart.
- 5. Children are allowed to wear rubber ball or soccer cleats. No metal cleats.
- 6. Beginning in Age 9: Pitching

• No windmill, no sling, with a straight arm (wrist and elbow are not to break during backswing). • Backhand pitches are not allowed; delivering the ball palm down is against the rules.

• The pitcher must start with both feet on the ground and in contact with, but not off the side of, the pitcher's plate. • The pitcher must start with shoulders and hips in line with first and third bases; the pitcher must be facing the batter.

- A rocking motion is illegal.
- The pitcher must use the bowling style pitch
- 7. <u>Automatic Out</u>: If a ball is hit:
 - between two lines drawn 24 inches from the centre of the pitcher's plate (see diagram)
 - within the pitchers reach above their head
 - from the ball on a full swing by the batter from
 - a line drive, or bounce

Pitchers Mound _____ 24 inches ------ the batter is

male or female -----24 inches--automatically out and the ball is dead.

** If the pitcher makes an <u>obvious offensive</u> play for the ball, the rule is not in effect. ** The lines must be drawn by the home team prior to the game.

To provide organized participation of children in Softball.

To promote interest in the game and to develop sportsmanship.

To develop knowledge and understanding of the rules and regulations of softball.

To teach skills to prepare them for the next level of softball. Learn to Play format and equipment will be used for the assigned game time. Children will play two scheduled games at the end of the season and then at the year end tournament which will follow the rules below.



SPECIAL RULES OF PLAY:

- 1. Game Times: All games will begin at 6:30 p.m.
- Length of Game: All games will be 1-1/2 hours. At the completion of the game, have the children say "three cheers" and have them shake hands with the other team with both saying "GOOD GAME".
- 3. Ball: The official ball to be used is the regulation size 11" (eleven inch) softball.

4. Diamond Dimensions:

A. Distance between bases 39 f	eet
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- B. Distance between home base and 2nd 55.15 feet
- C. Distance between home base and pitcher......26 feet
- 5. <u>Player Rotation</u>: Players in all league categories <u>MUST</u> be rotated into games. Players cannot sit out two consecutive innings. Players not receiving equal playing time are advised to consult the community league sports organizers, team management and/or by sending a complaint in writing to the League.
- 6. <u>Rained Out or Canceled Games</u>: Rained out or canceled games will be made up on any date mutually agreed to by those teams involved. All canceled games are to be reported to the league by email parklandfunball@hotmail.com by each team with the names of the teams involved, date, location and reason. They will be monitored by the league and action will be taken where necessary.
- Helmets: An official batter's helmet <u>MUST</u> be worn by all batters and base runners. Helmets <u>MUST</u> have temple protection and be strapped to the head, before entering the playing field and until off the playing field. If the helmet is removed, the batter/base runner will be called out.

<u>**Pitchers' Masks:**</u> It is <u>**MANDATORY**</u> that ALL teams carry an approved CSA pitchers' mask as part of their equipment. Failure to comply with this rule will lead to a \$25.00 fine for the first offense and could incur a \$50.00 fine or probation from the League for further non-compliance to the rule.

<u>Catcher</u>: The catcher MUST wear an approved CSA ball helmet, face mask, throat protector, shin guards, belly pads and an athletic supporter with a cup. <u>Pitchers:</u> Children playing in the pitcher's position <u>MUST</u> wear a pitchers' mask for their own protection (as of September 17, 2001).

8. <u>Throwing Bat</u>: Should a batter throw his/her bat, he or she will be declared "OUT" by the umpire.

9. <u>Cleats</u>: Children are allowed to wear rubber balls or soccer cleats. No metal cleats.

- 10. **Defensive Players:** Maximum 10 players. Positions consist of 3 outfielders, 1 pitcher, 1 catcher, 1st baseman, 2nd baseman, 3rd baseman and 2 short-stops. One short-stop is positioned between 1st and 2nd base, and the other is positioned between 2nd and 3rd base.
- 11. <u>Offensive Players</u>: The batting order shall consist of the entire team line-up. If a player arrives late for a game, his/her name is added to the bottom of the batting order, and may

bat only when their regular turn comes up.

- 12. <u>Inning</u>: All players continue to bat in consecutive order until there are 3 outs or 7 runs scored (7-run rule in effect where a maximum of 10 runs can be scored). Each player must change positions after each completed inning. If a team is down by less than 10 runs, then the last inning must end on an out. Once the 10th run is in, the game is over. Any out (whether 1st, 2nd or 3rd) after the 7th run ends the game. The maximum is still 10 runs.
- 13. <u>Dress Code:</u> Players shall be encouraged to wear a ball cap with a good visor and running shoes (laced up). Players <u>MUST</u> wear long pants and <u>NO SHORTS</u>.
- 14. <u>First Aid Kits</u>: Basic First Aid kits (a list is in this schedule), including ice packs, are mandatory for all teams. First Aid Inservice for coaches, players, and team management is the responsibility of the community or team management. Failure to have a complete first aid kit at the bench can result in a \$25.00 fine, and up to \$50.00 for repeat failure to comply with this rule.
- 15. Infield Fly Rule: The infield fly rule WILL NOT be called by the umpire in coach pitch.
- 16. Fair Ball: Any ball hit in fair territory and remains in fair territory shall be considered a fair ball. Any ball touched prior to going foul is considered a fair ball. Any other hit, which goes foul prior to being touched, is a foul ball and is deemed to be a dead ball. A batted ball which does not travel the required minimum distance of 9 feet, shall be considered a dead ball, with the batter being out if the ball is caught before it touches the ground. If not caught, the ball shall be dead and no base runners may advance. (A hit ball that is touched, but not caught, inside the 9 foot arc, shall be considered a dead ball.
- 17. <u>Strikeout</u>: When the batter misses the ball on his/her third strike **OR** a maximum of <u>5</u> <u>pitches</u> in which a fair hit has not been made, **the batter will be allowed to hit off a tee.**
- 18. **Pitcher and Fielders:** A fielding pitcher must be on the pitching mound when a ball is hit and may move off the pitching mound to field a ball or cover bases only after the ball is hit. No other players of the defensive team shall be closer to the batter than 26 feet (pitching distance) when the ball is hit. A violation of this rule on a fair hit will entitle the batter to either:

A. advance to 1st base, if he/she was put out on his/her hit, which will allow all other base runners to advance one base, regardless of which base they occupy OR

B. to advance to any base beyond 1st base he/she may choose to attempt on the hit, under liability of being put out at any time after he/she passes 1st base.

The ball will be called dead after a fair hit ball has been thrown back into the infield.

- 19. **Overthrow:** All overthrows which result in the ball ending outside of the playing area, will entitle the runners to advance a maximum of one base and the play becomes "dead" until play is resumed. Any overthrown ball which ends inside the playing area, (including foul territory) is "live" and base runners may advance any number of bases under liability of being put out in their attempted advance.
- 20. **Dead Ball:** When the ball has been called dead, no runner may advance until a fair hit is made and all base runners must remain on their bases until that time.

- 21. Live Ball: Any ball that is in bounds is live and base runners may advance.
- 22. <u>Base Runners</u>: There is no stealing of bases. A runner is out if they leave their base before a ball is hit, unless there is an overthrow.
- 23. <u>Coach Pitcher</u>: The batting team's coach will pitch to their own team at bat. The coach pitching may pitch from any distance he/she deems necessary to deliver a maximum of 5 pitches to their batter. After 5 pitches the player will hit off a tee. The child in the pitcher position must be 26' away from home plate. It is the coach's responsibility to move after a hit to allow the fielding teams to field the ball. If the ball hits the coach pitcher, the ball is considered live and in play.
- 24. **Bunting:** There is no bunting allowed.
- 25. <u>No Third Strike Rule:</u> If the ball is missed by the back catcher on the third strike the batter is out and may not run.
- 26. <u>No Pets Policy:</u> As of February 1, 2001 there are <u>NO PETS ALLOWED AT</u> <u>PRACTICES, GAMES, OR TOURNAMENTS.</u> If a team member or associate of the team has a pet at a ball diamond, the team will receive a \$25.00 penalty for the first offense. This policy is for the safety of all players, coaches and fans. For having a dog at a tournament the fine will be \$100.

GENERAL RULES OF PLAY

All rules and general concepts of the game, other than those specifically mentioned herein, shall comply with the Official Rules of Softball, as adopted by the Canadian Softball Association.

SUMMARY

Coaches and spectators, **PLEASE KEEP YOUR COOL**. This participation is for fun and is not a highly competitive league. It is our intention to let the children have fun, and to help them learn the basic rules of the game, and to develop good sportsmanship. If you feel an injustice has been done, calmly request a time-out and discuss the matter in question with the Umpire and the opposition coach. Accept the Umpire's decision as final. Do not take out your frustrations on the children, umpires or coaches. We will not, nor is it the intention to achieve perfection in play by the children or perfection in umpiring by our "Volunteers", as in all probability, the coaches will not achieve the perfection of a "CASEY STENGEL".

Let's accept the probability that mistakes will be made by the children, umpires and coaches, and let's accept the fact that one of the two participating teams will lose the game. By these acceptances and by showing "SPORTSMANSHIP" we can all have fun, and the biggest winners will be the children.



PARKLAND FUN BALL LEAGUE

*** OPERATIONS MANUAL ***

PLAYER ELIGIBILITY

1. PLAYER AGE OF ELIGIBILITY: Learn to Play (4 - 8 years)

- A. Any Player who will attain the age of four years before January 1 of each year and who does not attain the age of nine years before January 1 of each year shall be eligible to participate in LEARN TO PLAY.
- B. All players must be registered and play on a Coach Pitch League team in an area in which the player resides.
- C. Should a Coach Pitch team not be available, the player is then free to migrate to another community to play.
- D. Players younger than the eligible age by six months (birthdates prior to July 1) MAY be considered by a community association to play only in the case of filling a team.
- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Under Age Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play "UP" in age category, but may not play "DOWN". Players may play up only one age group, providing they are in the final year of that category (i.e.: 6 8 year old (coach pitch) category: an eight year old may play on a 9 11 year old team.)

2. PLAYER AGE OF ELIGIBILITY: 9 - 11 Years of Age

- A. Any player who will attain the age of nine years before January 1 of each year and who will not attain the age of twelve years before January 1 of each year shall be eligible to compete in the 9 11 YEARS DIVISION.
- B. All players must be registered and play on a 9 11 years team in an area in which the player resides.
- C. Should a 9 11 year old team not be available, the player is then free to migrate to another community to play.
- D. Players younger than the eligible age by six months (birthdates prior to July 1) MAY be considered by a community association to play only in the case of filling a team.

- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Under Age Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play "UP" an age category, but may not play "DOWN". Players may play up only one age group, providing they are in the final year of that category (i.e.: 9 11 year old category: an eleven year old may play on a 12 14 year old team.)

3. PLAYER AGE OF ELIGIBILITY: 12 - 14 Years of Age

- A. Any player who will attain the age of 12 years before January 1 of each year and who will not attain the age of fifteen years before January 1 of each year shall be eligible to compete in the 12 – 14 YEARS DIVISION.
- B. All players must be registered and play on a 12 14 years team in an area in which the player resides.
- C. Should a 12 14 year old team not be available, the player is then free to migrate to another community to play.

D. Players younger than the eligible age by six months (birthdates prior to July 1) MAY be considered by a community association to play only in the case of filling a team.

- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Under Age Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play "UP" in age category, but may not play "DOWN". Players may play up only one age group, providing they are in the final year of that category (i.e.: 12 14 year old category: a 14 year old may play on a 15 17 year old team.)

4. PLAYER AGE OF ELIGIBILITY: 15 – 17 Years of Age

- A. Any player who will attain the age of 15 years before January 1 of each year and who will not attain the age of eighteen years before January 1 of each year shall be eligible to compete in the 15 – 17 YEARS DIVISION.
- B. All players must be registered and play on a 15 17 years team in an area in which the player resides.

C. Should a 15 – 17 year old team not be available, the player is then free to migrate to another community to play.

D. Players younger than the eligible age by six months (birthdates prior to July 1) MAY be considered by a community association to play only in the case of filling a team.

- E. Teams may not have more than TWO players younger than the minimum age of the category per team.
- F. Under Age Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- G. Players may play "UP" in age category, but may not play "DOWN". Players may play up only one age group, providing they are in the final year of that category (i.e.: 15 17 year old category: a 17 year old may play on an 18 and over (Adult) team, only in the case of filling a team.)

5. PLAYER AGE OF ELIGIBILITY: 18 years & Over (Adult League)

- A. ANY PLAYER WHO WILL ATTAIN THE AGE OF <u>18 YEARS</u> BEFORE January 1 of each year shall be eligible to compete in the Adult League (18 years & over).
- B. Teams may not have more than TWO players younger than the minimum age of the category per team. Underage (17 years) <u>must</u> wear a batting helmet while at bat, running bases, and base coaching.
- C. Under Age Waiver/Letter of Understanding must be completed by parents of underage children outlining the risks involved.
- D. Players may play "UP" in age category, but may not play "DOWN". Players may play up ONLY one age group, providing they are in the final year of that category (i.e.: a seventeen year old may play and a sixteen year old may play on an adult league team, only in the case of filling a team.)

6. PLAYER AGE OF ELIGIBILITY: Masters:

- A. Any male player who will attain the age of 38 years, and any female player who will attain the age of 35 years, before January 1 of each year shall be eligible to compete in the Over Forty League. <u>NO UNDERAGE PLAYERS ARE</u> <u>ALLOWED TO REGISTER, PLAY, OR SPARE IN THIS DIVISION.</u>
- B. Players who are eligible, may play in BOTH the adult (18 years & over), and the Over 40 League age divisions.

7. INSURANCE:

- A. It is mandatory for teams participating in the Parkland Fun Ball & Soccer League to have total participation in the agreed upon Player Accident Insurance Program.
- B. Each player, coach, manager, and substitute MUST be listed on a team roster (first and last names with telephone numbers) to be submitted and paid before being included in the league schedule.
- C. The rate of premiums will be assessed annually. Rates will be available at the annual organizational meeting.
- D. Participating teams will be responsible to provide the insurance premiums in one lump sum payment. Payment is required to be paid in full prior to the annual registration deadline date.

E. Insurance policy is a standard sports injury.

8. CHILDREN'S SPORTS WEEKEND:

The Children's Sports Weekend date will not be on the same weekend as the Stony Plain Farmer's Day; but must take place prior to the final date of scheduled league games in the children's league.

9. CHILDREN'S SPORTS WEEKEND LOCATION: Meridian Sports Park

The Parkland Fun Ball & Soccer League will hold the annual Children's Sports Weekend at Meridian Sports Park, utilizing additional diamonds and soccer pitches at Blueberry and Muir Lake Community Halls as necessary. Other community diamonds or soccer pitches may be allocated if required.

10. CHILDREN'S SPORTS WEEKEND HOST:

- A. The League Organizing Committee will solicit the assistance of a rural community association, independent teams are also eligible, to assist in the hosting of the annual Children's Sports Weekend.
- B. The selection of the host community or team will be completed prior to March 31 of each year.
- C. Communities or teams wishing to host the following year's Children's Sports Weekend must advise the League Organizing Committee prior to September 30 of each year.
- D. Selection of the host community or team will be the responsibility of the Organizing Committee.
 - E. Where feasible, the host community or team will be established two years in advance to provide ample lead- time for organizing.

11. LEAGUE EXPANSION: (EXCLUDING SOCCER)

A. New teams will be considered by the Organizing Committee for admittance to the League providing they have a secured diamond and agree to the rules by the spring registration or June 1 for the summer league.

12. OFFICIAL LEAGUE & COMMUNITY TOURNAMENT PLAYING RULES:

- A. The games played in community tournaments and regular League games will be played by the official rules as established for league play.
- B. A complete set of rules for each age category is included in each team handout.
- C. Players must be registered in the Parkland Fun Ball & Soccer League to play in league games or tournaments.

13. PARKLAND ANNUAL ADULT YEAR-END FUN BALL TOURNAMENT

- A. Scheduling, rules and regulations for the Annual Adult Year-end Tournament will be handled by the Organizing Committee.
- B. A player may only play with <u>ONE</u> team in the Annual Adult Year-end Tournament. The player must be registered and have played two regular league games to be eligible for this tournament.
- C. All adult Fun Ball teams participating in the annual Fun Ball Tournament will be required to submit a roster of players to the League with both first and last names (telephone numbers inc.) <u>TWO WEEKS</u> prior to the start of the tournament. Any roster changes may be made prior to playing their first tournament game, provided the player is registered and has played 2 regular season league games.
- D. The players <u>MUST</u> be registered with the Parkland Fun Ball League and have played a minimum of two regular season games prior to the Monday before the year end tournament to be eligible. Players may play only on ONE team during this tournament. (If a player is listed as a spare on more than one team roster, once he/she spares for a team, they are eligible to <u>play for that</u> <u>team only</u> for the duration of the tournament) NON-LEAGUE PLAYERS ARE NOT ALLOWED TO PARTICIPATE IN THIS TOURNAMENT. If a player is injured during the year-end tournament any eligible player from another team in the same division or lower can be drawn from to complete the tournament as long as he/she has not played for another team in the tournament.
- E. The League Organizing Committee will be responsible for approving the rosters.
- F. Teams using ineligible players will be disqualified from the Annual Adult Fun Ball Tournament. Disqualified teams will be placed on probation, and could face year-end tournament suspension for the next season of play.
- G. Any team not submitting their roster by the August 1st deadline will be disqualified and will forfeit their deposit.

- H. Any team not playing in the year end tournament should submit to the league, a list of players willing to play and their position.
- I. Any team not participating in the year end tournament MUST contact the League IN WRITING by the July 31st deadline or they will forfeit their deposit.

J. teams must post their game scores to the league office, including canceled games or they will forfeit their right to play in the year end tournament and they All will also lose their deposit.

14. PARKLAND ANNUAL ADULT YEAR-END FUN BALL TOURNAMENT FEES:

A. An entry fee of **<u>\$295.00 per team</u>** is to be paid to the League upon registration. Teams not paid in full on the registration date w<u>ill not</u> be eligible or scheduled for adult play.

B. It is the responsibility of each team to contact the League IN WRITING **before** JULY 31 if they are not entering the annual year-end tournament. Refunds will be available for pick up at the September General Meeting.

15. FUN BALL AND SOCCER REGISTRATION DATES:

- A. All communities wishing to participate in the Parkland Fun Ball & Soccer League will establish registration dates and advise the league organizing committee of dates, locations, community associations, and contact names with phone numbers.
- B. Deadline for advising the committee is the week of the organizational meeting in February.

16. LEARN TO PLAY:

A. Learn to Play shall be run using the official Tim Horton's Learn to Play manual and by the rule modifications listed in the League Schedule.

17. PLAYER ROTATION - ALL DIVISIONS:

A. Players in ALL league categories will be rotated into games. Players CANNOT sit out two consecutive innings.

B. Players not receiving equal playing time are advised to consult the community league sports organizers, team management, or to send a written complaint to the League.

C. Any player, including the pitcher, can only be substituted from the bench in case of an injury. Any other substitutions must come from within the playing field.

18. EQUIPMENT:

- A. Players shall wear safety equipment as outlined in the rules of the Alberta Amateur Softball Association Rule Book, and/or by rule modifications of the Parkland Fun Ball & Soccer League as listed in the League handout.
- B. Catcher's equipment for youth teams <u>must</u> include a CSA ball helmet, facemask, throat protector, shin guards, belly pads and an athletic supporter with a cup. Adult catchers must wear a minimum of a facemask with a throat protector, but are encouraged to wear full catching equipment for their own safety.
- C. It is <u>mandatory</u> that all pitchers under age 18 wear a pitchers mask while pitching. Pitchers masks for the adult divisions remain optional, but strongly encouraged.
- D. ALL TEAMS are required to carry a pitchers mask as part of their team equipment. Failure to carry a pitchers mask will lead to a \$25.00 fine payable to the League for a first offense, and further failure to comply can lead to a \$50.00 fine and possible disciplinary action.
- E. Metal cleats are <u>NOT</u> allowed in any category or division of the League.

19. FIRST AID KITS:

- A. Basic first aid kits, including ice packs, are <u>mandatory</u> for ALL teams in ALL categories of league play.
- B. A list of minimum supplies is included in the schedule.
- C. First Aid In-service for coaches, players, and team management is the responsibility of the home community or team.
- D. Failure to have a complete first aid kit at the bench at all games can result in a \$25.00 fine and up to \$50.00 for repeat failure to comply with this rule.

20. BALL DIAMOND & SOCCER PITCH MAINTENANCE:

- A. It is the responsibility of each home community or independent team to make sure that their diamonds or soccer pitches are maintained and safe to play on.
- B. The league must be notified of any problems.

21. PETS AT LEAGUE PRACTICES, GAMES AND TOURNAMENTS:

A. For the safety and well being of all players and fans, <u>**pets are NOT allowed at</u> practices, games or tournaments. (Ball and soccer)**</u> B. Coaches, contacts, and players are asked to inform their teams and

fans of this policy. C. The league or home community must be informed

of any problems.

D. If a team member or associate has a pet at a ball diamond, the team will receive a \$25.00 penalty for the first offense. For having a dog at a tournament the fine will be \$100.00.

22. NO-SHOWS AND CANCELLATIONS:

- A. Teams are obligated to attend games as scheduled. Teams having to cancel league games should be courteous and inform the team contact in sufficient time to notify their team of the cancellation, remembering the travel time involved. Any team canceling a regular league game after 5 p.m., for any reason other than weather, will be fined \$30.00.
- B. Teams that miss two games without just cause will be placed on probation for the remainder of the season and could include probation for the next season as well.
- C. Further no-shows can result in disqualification from the League.
- D. No-shows and game cancellations, (any reason), are to be called into the League contact for the record.

23. ALCOHOLIC BEVERAGES. CANNABIS & GENERAL MISCONDUCT:

- A. The Parkland Fun Ball & Soccer League <u>prohibits</u> teams participating in League and Tournament play from consuming alcohol, **or cannabis** before or during games, while on ball diamonds soccer pitches. Drinking, **smoking cannabis** or playing while intoxicated is a violation of the Parkland FunSoccer League Rules. Intoxicated players will be ejected at the umpire's discretion. Coaches should take responsibility and bench intoxicated players or inform the umpire of players which may be playing while intoxicated. **(This is in accordance to municipal and provincial laws)**
- B. General Misconduct includes incidents such as fighting, arguing with the umpires, poor attitudes, temper tantrums, etc.
- C. TEAMS WILL BE HELD RESPONSIBLE FOR THEIR ACTIONS.

D. Complaints received in writing by the League will be reviewed and appropriate action will take effect. Complaints may also be presented, in person, to the committee with prior arrangements. ALL COMPLAINTS MUST BE <u>RECEIVED</u> BY THE LEAGUE <u>WITHIN TWO WEEKS</u> OF AN INCIDENT OCCURRING.

E. Upon first occurrence in one season, a letter will be sent and season probation will occur. Depending upon the seriousness of an offense, IMMEDIATE probation or suspension can occur.

- F. Upon a second occurrence in one season, immediate disqualification for the remainder of the season, including suspension from the next season of play can occur. (i.e.: Teams already on probation face immediate disqualification for a second offense.)
- G. All fines must be paid in a timely fashion. Failure to do so may result in ejection from the year end tournament and forfeit of amount owing from entry fee.

24. COMPLAINTS:

A. Complaints must be submitted in writing to the League within two

weeks of occurrence.

B. Complaints may be about games, players, coaches, umpires, referees,

conditions, etc.

- C. Complaint Forms are available in every schedule, from community and team representatives, or may be obtained from the League contact.
- D. Pitchers hit to be reported to the league by email for review by the Committee.

25. LEAGUE PROBATION & SUSPENSION:

- A. Probation or suspensions can be instituted against a single player or against a whole team for non-compliance with the rules and regulations established by the Parkland Fun Ball & Soccer League.
- B. All complaints received by the Parkland Fun Ball & Soccer League will be reviewed by the Organizational Committee, and depending upon the offense, probation or suspension will occur as decided upon by the League.
- C. Teams or individuals placed on probation or suspension may approach the League for a Grievance hearing and plead their case if they feel it necessary.
- D. The FINAL decision rests with the League Executive.

26. MOTION FOR RULE CHANGES WITHIN THE PARKLAND FUN BALL & SOCCER LEAGUE:

A. A person or team must have the backing, IN WRITING, of at least 20% (twenty percent) of the League's registered teams before a major rule change can be brought forward at a General or Committee meeting.

- B. The proposed change must be handed in or mailed to the League Executive.
- C. A vote will be taken on a motion to change a rule only after written notification to all league teams regarding the proposed change has been sent.
- D. In the event of a vote occurring, each team will designate ONE registered member of their team as representative, that person <u>ONLY</u> will be eligible to cast a vote on their team's behalf. (Representatives MUST be present in order to cast a vote.)

E. PROXY VOTES ARE NOT ALLOWED.

F. If a motion for a rule change is DEFEATED, it cannot be brought forward again for a <u>minimum</u> of 2 years.

27. LEAGUE ORGANIZING COMMITTEE:

- A. The Parkland Fun Ball & Soccer League will be developed under the direction of an Organizing Committee.
- B. The Committee will be comprised of a minimum of seven and a maximum of 12 members.
- C. Membership of the Committee will be selected on a volunteer basis.
- D. Barb and Hermann Gratzfeld will sit on the Committee indefinitely until they choose to step down.

28. LEAGUE ORGANIZING COMMITTEE – COMMITTEE ROLE:

The League Organizing Committee role is to:

- Provide organizational leadership of the League
- Establish philosophy of the League
- Provide management and operations of the League
- Establish direction for the League
- Establish rule format of the League
- Establish conditions of conduct for the League

• Establish grievance procedures of the League

- Establish age limits of the League
- Regulate enforcement for the League
- Establish guidelines of the League
- Monitor team rosters for the



Ages 4-5 Learn To Play

TEAM: LOCATION:	Blueberry Kids C (5 Blueberry Community ¼ mile North of Hwy	,	ge Road 15
CONTACT:	Nicole Colban	780-292-3648	baseball@blueberryhall.com
TEAM: LOCATION: CONTACT:	Tyrell Rosger	y Hall 16A (Beach Corner) on Ran	ge Road 15 trosger@outlook.com
TEAM: LOCATION: CONTACT:	Blueberry Kids E (4 Blueberry Community ¼ mile North of Hwy Jen Doyle Matthew Olsen		ge Road 15 jenni_mac81@hotmail.com
TEAM: LOCATION: CONTACT:	Christina McKay	y Hall 16A (Beach Corner) on Ran	ge Road 15 d_dirks14@hotmail.com
TEAM: LOCATION: CONTACT:	Muir Lake 1 (4-5) Muir Lake Communit 5 miles north of Ston Jake Cormier	y Hall y Plain overpass on HWY 779 780-220-2865	9. jakecormier7@hotmail.com
	Jesse States	780-239-9604	jstates1212@gmail.com

4-5 Year Old Schedule Thursdays

<u>May 02, 2024</u> Practice <u>May 09, 2024</u> Practice May 16, 024 Practice

May 23, 2024 Practice <u>May 30, 2024</u> Practice June 06, 2024 Practice

June 7, 8, 9, 2024 Children's Sports Weekend Meridian Sports Park June 13, 2024 Practice

June 20, 2024 Practice

Children's Sports Weekend - June 7, 8, 9, 2024 - Meridian Sports Park

Participation in the Children's Sports is mandatory unless it is called or emailed into the league by May 17, 2024

IT IS EVERY TEAM COACH'S or REPRESENTATIVE'S RESPONSIBILITY TO BE SURE TO INFORM THEIR PLAYERS OF ALL LEAGUE RULES AND PLAY ACCORDINGLY. REMEMBER THE LEAGUE'S INTENT IS FUN!!!

No Pet Policy – (all ages) Pets are not allowed at any practices or any games.

Ages 6-8 Learn To Play

Blueberry Kids A (7-8) TEAM: **Blueberry Community Hall** LOCATION: 1/4 mile North of Hwy 16A (Beach Corner) on Range Road 15 Dana Baksa CONTACT: 780-953-9061 danabaksa@gmail.com Jackie Schultz Blueberry Kids B (6-8) TEAM: **LOCATION:** Blueberry Community Hall 1/4 mile North of Hwy 16A (Beach Corner) on Range Road 15 CONTACT: Ryan Longmuir baseball@blueberryhall.com 780-218-8566 Kyle & Erin Trumpour Muir Lake 2 (6-8) TEAM: LOCATION: Muir Lake Community Hall

	5 miles north of Stony Plain overpass on HWY 779.			
CONTACT:	Rodney Danderfer	780-945-1141	danderfer@hotmail.com	
	Trent Diehl	587-336-2206	randomfalter@gmail.com	

6-8 Year Old Schedule Thursdays

May 02, 2024	<u>May 09, 2024</u>	<u>May 16, 2024</u>
Practice	Blueberry A @ Muir Lake	Blueberry B @ Muir Lake
	Blueberry B- Practice	Blueberry A- Practice

May 23, 2024May 30, 2024June 06, 2024PracticeBlueberry A @ Muir Lake
Blueberry B PracticeBlueberry B @ Muir Lake
Blueberry A Practice

June 7, 8, 9, 2024 Children's Sports Weekend Meridian Sports Park June 12, 2024 Blueberry A@ Blueberry B Muir Lake Practice June 20, 2024 Practice or (Year End Party)

Parkland Fun Ball & Soccer League

2024 CHILDREN'S FUN BALL REPRESENTATIVES

Blueberry Contact: Nicole Colban 780-292-3648

baseball@blueberryhall.com

Muir Lake:

Children Ball: Amy Babichuk 780- 913-7451

sports@muirlakehall.ca

League Chairman	Carol Stewart		587-643-2556 (c)
League Contact	Barb Gratzfeld		780-963-5907 (h&w)
League Website	www.parklandfunball.ca		
League Email Address parklandfunball@hotmail.com			
League Mailing Addre	Spr	7, 53305 Rg uce Grove, (3V7	•



CHILDREN'S SPORTS WEEKEND JUNE 7, 8, 9, 2024

MERIDIAN SPORTS PARK

Concession available: Cash only

***ANY TEAM NOT TAKING PART IN THIS YEAR'S CHILDREN'S SPORTS WEEKEND MUST INFORM THE LEAGUE CONTACT, BARB GRATZFELD, AT 780-963-5907 BEFORE MAY 17, 2024.

> \$100.00 fine to any team that pulls out after the schedule is done or does not show up for their game.***



PARKLAND FUN BALL & SOCCER LEAGUE

EMERGENCY NUMBERS

WESTVIEW HEALTH CENTRE 4405 South Park Drive Stony Plain, Alberta	
MISERICORDIA HOSPITAL 16940 - 87 Avenue	
Edmonton, Alberta	

DEVON HOSPITAL 101 Erie Street South Devon, Alberta 780-987-8200

780-735-2000

780-968-3600

PARKLAND AMBULANCE AUTHORITY

9-1-1

Meridian Sports Park- after you have called an ambulance call the Parkland County Emergency Communication Centre after hours number at **780-968-8400** and ask for the lock box code to allow the emergency vehicles access to the fields.

DO NOT CUT THE LOCK!

The Parkland Ambulance Authority has jurisdiction in all areas where our league plays. In the event of an accident, please call the <u>Dispatch</u> <u>Centre</u> at 9-1-1.

PARKLAND FUN BALL & SOCCER LEAGUE - 4-8 Year Olds – LEARN TO PLAY - pg 23

PARKLAND FUN BALL & SOCCER LEAGUE

117, 53305 Rge Rd 280, Spruce Grove T7X 3V7 Phone: 780-963-5907 or Fax: 780-963-6713 (8:00 am - 10:00 pm only) Email: parklandfunball@hotmail.com

COMPLAINT / INCIDENT REPORT (circle one)

Date of Complaint/Incident	-
Place of Incident	-
Team Involved	_
Person(s) Involved	-
Person &/or Team Filing Report	
Contact for Clarification	
Phone Number	
Reason for Report	

COMPLAINT / INCIDENT REPORT - Page 2 PARKLAND FUN BALL & SOCCER LEAGUE

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PARKLAND FUN BALL & SOCCER LEAGUE

TEAM FIRST AID KIT

List of Minimum supplies required

Adhesive Tape

Alcohol Prep/Antiseptic Towelettes

Analgesic Balm/First Aid Ointment 1

Bandaids - Regular 10 - Fingertip 5 -Knuckle 5

Gauze - Pads - 1 roll

Germicide/Savlon 1

Ice Packs 2

Insect Sting Relief Pads 2

Latex Gloves 1 pr. Safety Pins 6

Scissors or Penknife 1

Tensor Bandage - 4" 1

Triangular Bandage/Sling 1

Safety Pins 6

Scissors or Penknife 1

Tensor Bandage - 4" 1

Triangular Bandage/Sling 1

These items must be in every ball or soccer bag and at the diamond or field. This list is only the <u>minimum</u> that each team requires.



